



Advanced Diploma of Screen and Media (Digital Art & Animation)

National ID: CUA60620 | State ID:AC84

Become a skilled CG Artist and Animator

CG artists design and create the visual elements of animations, films, games, and advertisements such as environments, characters, vehicles/props, visual effects and motion graphics.

Reach your potential as a CG artist with our Advanced Diploma qualification, learn to build stunning art for games and film, characters and worlds using leading industry-standard tools. With our industry connections, you'll have the opportunity to showcase your work at the end-of-year Expo.

This Advanced Diploma qualification **is art-focused** and provides you with high-end practical skills in **concept art, 3D modelling, animation, rigging and 2D/3D animation**. Showcase your talent and leave a lasting impression with your own showreel and an animated film.

Get ready to take your skills to the next level! Upon completion of this course, you'll have the tools and knowledge to compete in the global market with cutting edge software and work practices used by top animation, VFX, and game studios worldwide.

Gain these skills

This course is 100% practical and you will develop your creative abilities in:

- Concept art and visual development
- 3D character modelling, texturing and rigging
- CG Lighting and Cinematography
- 2D and 3D character animation
- Short film production
- Software including Maya, Toon Boom Harmony, Zbrush, Unreal Engine, Adobe Substance 3D Painter, Photoshop, Premiere Pro and After Effects

Your qualification prepares you for roles such as:

Game and Multimedia Developers



Further Study Option(s)

Studio Production Environment Skill Set

Product Development and Release Skill Set

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Course Overview



Location	Duration	Competitive	Selection criteria
Perth	Two semesters	No	No selection criteria