



Certificate IV in Screen and Media (Animation & Game Art)

National ID: CUA41220 | State ID:AC82

Embark on a creative journey into the world of animation and game design.

This course is designed to introduce you to the skills and knowledge needed to succeed as a Computer Graphics (CG) artist, animator, or game designer.

Enter the exciting world of digital art, animation, and game prototype development with this dynamic entry-level course!

Get ready to tackle real-life animation challenges and gain the skills you need to succeed in the global entertainment industry. With hands-on experience in **designing and producing digital art and games**, you'll unleash your creativity and take your skills to new heights.

Dive into **3D modelling, digital art, animation, and game design & prototyping** using industry-standard software!

Gain the skills and knowledge you need to start an exciting and fulfilling career as a CG artist in animation, games and film.

Gain these skills

This course is 100% practical and you will learn the basics of:

- 3D modelling
- Digital art
- 2D animation
- Game design
- Software including Autodesk Maya, Toon Boom Harmony, Unity and Adobe Photoshop, Premiere Pro and After Effects

Your qualification prepares you for roles such as:

- Concept Artist
- Visual Effects Artist
- Digital Artist
- 2D/3D Animator
- Animation/Visual Effects Designer
- Motion Graphics Artist (Film, TV, Advertising & Games industries)



Further Study Option(s)

- Diploma of Screen and Media (Animation & Game Art)
- Advanced Diploma of Screen and Media (Game Art & Design)
- Advanced Diploma of Screen and Media (Digital Art & Animation)

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Course Overview



Location	Duration	Competitive	Selection criteria
Perth	One semester	No	No selection criteria